

PRESENTS

2017 Camp Frank S. Betz Leaders Guide

FAMILY CAMP





Dear Unit Leader:

Welcome to another fun filled summer at Frank S. Betz Cub Scout Family Camp!

Family Camp is a camping and program experience, aimed at Cub Scouts of Tiger through Bear year (1st through 3rd grade). WeBeLos Scouts (4th Grade), Arrow of Light Scouts (5th Grade), and siblings 5 thru 16 years of age are welcome to fully participate in all program events throughout the weekend. Younger/Older Siblings, and Parents/Guardians are welcome, and encouraged to participate in the program, though some instances may have limits based on age appropriateness.

Our theme this year is **"Getting in the Game"**. Our staff is looking forward to assisting you as we spend the weekend celebrating character, bravery and perseverance during your adventures. We are all getting geared up to display the theme throughout the weekend.

All Cubs, siblings, leaders and parents are encouraged to participate in the theme during their stay at Family Camp. Feel free to dress for the part, or bring items to assist in your investigation (props, magnifying glass, etc). We will have games, crafts and projects, in addition to swimming, shooting sports, nature and many other opportunities for advancement and fun!

Leaders are requested to contact us, or the PTAC Camping Help Desk (630) 796-4260 (or PTAC.Camping@scouting.org) if they should have any questions regarding the camp or program. Should you should have any last minute questions or concerns, or need any help with our online registration process, please let us know.

This guide is designed to help you plan for the best possible experience for the families in your pack. We look forward to being of assistance to you in any way we can. See you at camp!

Yours in Scouting,

Alan Pischner

Kevin Ranos

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Camp Runs on Central Standard Time

REGISTRATION DETAILS

Registration Begins: 12/21/16 Registration Ends: One Week before Session Date

Description: 4 separate Sessions are offered

Session 1: Friday July 7 5PM to Sunday July 9 10AM

Session 2: Friday July 14 5PM to Sunday July 116 10AM

Session 3: Friday July 21 5PM to Sunday July 23 10 AM

Session 4: Friday July 28 5PM to Sunday July 30 10 AM

<u>Siblings</u>: Siblings are welcomed to participate for the weekend. The fees are the same as those for registered Cub Scouts. However siblings are not eligible for camperships.

Camper Fee: \$25.00 per Adult (18 and over); \$65.00 Scout/Sibling (5 thru 17 years old)

<u>Late Fee:</u> All Scouts, Siblings, Leaders and Adults not paid in full by June 1st will be subject to an additional \$10.00 late fee per person.

Registration Details: Registration and payment can be made (using Credit Card and Echecks) by following the link provided here:

https://scoutingevent.com/456-10953

There are no fees for credit cards or e-checks for Family Camp 2017. Help is also available through the PTAC Camping Help Desk (630) 796-

4260 (or PTAC.Camping@scouting.org)

<u>Cancellation Policy:</u> Individuals or groups that cancel a program reservation 30 days prior to

the date of the event will receive a refund of fees paid, less a 15% administrative charge. Cancellations made 30-15 days prior to an event will receive a 50% refund of fees paid. No refunds will be made after the 15 day cancellation deadline, unless there is a medical or other

emergency.

<u>Camperships:</u> The Pathway to Adventure Council believes that no Scout should be denied the

chance of attending camp because of financial restraints. A limited amount of financial assistance is available for Scouts whose families are experiencing hardships. Campership information and applications are available through the

Camping section of the PTAC website:

http://www.pathwaytoadventure.org/campership.

Applications are due **April 1st**. If you should need more information, or need a form (provided upon request), please contact your local Scout Service Center.

WELCOME TO CAMP BETZ

Camp Frank S. Betz 3858 Snow Road Berrien Springs, MI 49103 269-471-9429

http://pathwaytoadventure.org/camping/frank-s-betz/

Introduction

The objective of Camp Frank S. Betz is to bring the program and benefits of scouting to as many youth as possible. To that end this guide has been prepared describing the facilities at the Camp Frank S. Betz and the associated rules & regulations.

Camp Frank S. Betz is a 57-acre preserve located on the St. Joseph River near Berrien Springs, MI. The camp has been in continuous service since 1922 and contains a variety of terrain consisting of rugged topography. The camp provides great outdoor opportunities for individual units, district, council, and outsider groups. It is located on Lake Chapin and is within close proximity of Lake Michigan & Warren Dunes State Park. Camp Betz runs on Central Standard Time.

Camp Authority

Camp Betz is operated by the Pathway to Adventure Council, Boy Scouts of America under the authority of the Council Outdoor Adventure Committee and Council Properties Committee. An individual from a group of interested trained volunteer scouters (called Campmasters), is assigned as the camp authority when the camp is occupied. Council programs held at Camp Betz are under the leadership of the event Directors (Camp & Program Directors).

Directions to Camp

Camp is approximately 80 Miles from the Calumet Community, Robert J. Welsh Service Center located in Munster IN.

Option 1 "194"

Take I94 East to Bridgman, Michigan, Exit 16. Turn right and proceed into town (1 mile). Turn right on Lake (Shawnee) Road [First Stoplight]. Lake Street turns into Shawnee Road. Proceed 14 miles. Turn Right onto Red Bud Trail [the intersection is a Four Way Stop]. Proceed 1 mile. Turn left onto Snow Road. Proceed for 3/4 of a mile. The Camp Entrance is clearly marked (Blue & Yellow sign) on the right side of the road.

Option 2 "I90 Tollway"

Take I90 East to Indiana Toll Road. Continue East on I80-90. Take the Toll Road to the South Bend/Niles, MI exit (Rt. 31). Exit North to Rt. 31 and continue to Exit 13 (Snow Rd). Exit Snow

Road, turn right at the end of the exit ramp and go about 1/4 of a mile East to the Camp Entrance, clearly marked (Blue & Yellow sign) on the left side of the road.

Camp Betz Rules and Regulations

The most current edition of the Guide to Safe Scouting must be followed at all times!!

Prohibited Materials:

- Absolutely <u>NO ALCOHOL</u> or Illicit/Illegal <u>DRUGS</u> are permitted at Camp! If found, or if under the influence of either, the offender will be removed from camp. This is a <u>NO</u> <u>TOLERANCE</u> Policy.
- 2. Absolutely <u>NO WEAPONS</u> are permitted at camp. No Firearms, Bows, Crossbows, Arrows, Slingshots or Sheath Knifes, etc. are allowed. ONLY the provided Archery & BB Guns supplied by the BSA, and used in the Assigned Ranges, overseen by BSA Trained & Certified Shooting Sports Staff, are allowed. Registered Law Enforcement Personal will be asked not to carry on premises, and lock and stow personal side arms until camp is concluded. Folding Pocket Knives with a 3" or less blades are allowed, and can be used by Adults and (with their Parent's/Leader's Permission) Cub Scouts that have their Whittling Chip (Totin' Chip for Boy Scouts). Any Miss-Use witnessed by Camp Staff will result in confiscation of the knife, to be returned to the Parent/Leader at the end of Camp.
- 3. Fireworks of any kind are NOT permitted at Camp.
- 4. Pets are not allowed at Camp.
- 5. Noisy Equipment, including Gas Generators, Loud Radios, etc. are not allowed at Camp.

Smoking:

It is the policy of the Boy Scouts to not smoke in front of Scouts, in any buildings or campsites. There are only two designated smoking areas set aside at Camp Betz. 1.) The east side of the Barn (opposite the fuel tanks). 2.) The south of Thunderbird Dining hall, next to the old bunk house.

Supervision:

All units must be under constant adult supervision at all times. The Guide to Safe Scouting rule of a minimum of two adult leaders for any Scouting outing applies to all units and groups using our camp. Please inform the Camp Director if any leader, adult or family will need to leave the camp property during the weekend.

Vehicles and Trailers:

Camp service roads are rugged in nature and use is limited. ALL VEHICLES MUST REMAIN OUT OF THE CAMPSITES AND ACTIVITY FIELDS. YOU WILL NOT BE ABLE TO DRIVE UP TO YOUR CAMPSITE TO UNLOAD. Vehicles must stay on the main roads and may NEVER enter campsite. Upon arrival, all participant vehicles MUST park in the main Parking Lot (by the

entrance, between Anderson Lodge and Peace Pony). Participant vehicular travel is Restricted to the entrance and Main Parking ONLY, and cannot travel the camp, nor park in the South Lot (reserved for Camp Staff). The camp speed is 5 MPH.

Other motorized vehicles:

Personal "all-terrain vehicle" (ATV), snowmobile, mini-bike, jet-ski, or other motorized transport use is not permitted at Camp Betz.

Campers with mobility limits:

Campers (adults, leaders, scouts, or siblings) that have mobility limitations, that require transport, must notify the Camp Director upon Check-In. A Staff Driven Golf Cart is available for those in need. Exceptions for personal vehicle use will only be made with Medical Documentation, reviewed by the Camp's Health Officer, and approval from the Camp Director.

Campfires:

Ground fires are permitted ONLY in designated fire rings in the camp sites or at the Michigamea Fire Bowl. Fires shall be tended at all times. BSA liquid fuels policies prohibit use of fuel to start fires (no Lighter Fluid). As a safety precaution fire buckets will be maintained at each campsite, if for some reason you don't have one please see your camp director. If a State/County Fire Ban is in place, it will be posted, and NO FIRES will be allowed.

Firewood:

Campsites should be stocked with downed wood. If more firewood is needed, please see your Camp Director.

Tree Cutting:

No standing trees are to be cut at any time. Felling of trees are NOT permitted by participants. **Hatchets, Axes, and Chain saws:**

The use of a Hatchet, or small axe is permitted to prepare provided firewood, following the guidelines of the BSA. This includes a segregated "Axe" yard used by one Adult leader at a time (No Cub Scouts or Siblings are permitted to use Hatchets/Axes at Camp). The use of chain saws is prohibited, and are not allowed at Camp.

Fishing:

Fishing is not offered at Camp Frank S Betz at this time.

Animals:

Camp Betz has natural wildlife, including deer, wild turkeys, birds, and other creatures. For this reason we do not allow any pets from home to be brought into camp. We also ask that you not take any wildlife home with you. No food of any kind should be kept in or near your tent.

Buddy System:

Camp Betz uses the buddy system throughout the camp. Scouts and siblings are not allowed to walk around camp alone for any reason. They must be with an adult or buddy at all times.

Privacy & Quite Time:

Each unit deserves privacy. Please stay out of other campsites unless invited. Quiet time is observed from 10 p.m. to 7 a.m. Lights out at 11 p.m.

Campsite Assignments:

Campsites are assigned based on availability, the size of your group, accessibility medical need, and work projects going on in camp. There are specific Campsites reserved for those with Medical Needs (Accessibility, equipment, etc). Medical Needs should be noted on the participant's Medical Form, and should be communicated to the Camp Director during the registration process. A separate communication to the Camp Director before arrival is encouraged to make sure we can accommodate all those with needs. Request for specific campsites may be honored, if available/possible.

Outdoor Ethics / Leave No Trace:

While staying at camp, we ask all participants to practice Outdoor Ethics and Leave no Trace. Please respect the camp, nature and your fellow participants, by doing the following: Travel and Camp on Durable Surfaces. Camp only in assigned sites, stay on the trails, and build campfires in established pits.

Dispose of Waste Properly. Clean up after your group. Pick up trash if found (even if it isn't yours), use provided trash cans.

Leave What You Find. Take only Pictures, Leave only Footprints. Do not damage plant life, structures buildings & campsites. Leave nature there for the next scouters to enjoy. Be Considerate of Other Visitors. Please be courteous in behavior to others, respect other's campsites, and help maintain clean washroom facilities.

Poison Ivy:

Camp Betz has Poison Ivy! While campers are encouraged to explore the camp during their free time, they should not leave the trails.

First Aid:

All injuries or Illness must be reported to the Camp Health Officer. The Health Officer can be reached via staff walkie-talkie radio or at the Health Lodge. The Health Officer will usually be found at the Health lodge located on the north side of Gilwell Field. If the Health Officer cannot be located at the Health Lodge, please go to Pine Tree (camp office) for help.

Camp Betz Facilities

Dumpster:

A dumpster, for campers use, is located near the maintenance barn.

Peace Pony:

Peace Pony is Camp Betz primary bathroom facility, located next to the main parking lot. It contains 6 unisex private showers and one Handicap shower (that can be used as a family shower) all with private locking entrances. On the forest side are women's (18 years and over) restroom with 3 stalls of flush toilets and 5 sinks; one Handicap restroom with flush toilet and sink that can be used as a family bathroom; Boys (under 18) restroom with two toilets, two urinals, and three sinks. On the field side is the Men's (18 and over) restroom with two flush toilets, urinal, and three sinks; and the Girls (under 18 years) restroom with two flush toilets and two sinks. All restrooms have hand dryers and solid surface counter tops. Built in 2000 it is a modern restroom and shower facility.

War Horse:

War Horse is our other bathroom facility with flush toilets located near Thunderbird Dining Hall. With a Male and Female side to the building.

Thunderbird Dining Hall:

Thunderbird Dining Hall is where you will be eating your meals at Camp Betz. Meals are prepared and served by our volunteer kitchen staff. No hats are to be worn inside and no hiking staves are allowed inside. Originally built in 1922, with several additions over the years, the kitchen and dining hall in the last few years have had new tile floors installed. Look at the compass in the middle of the floor to find out where North is in camp.

Pine Tree Cabin:

Rebuilt in 2016, Pine Tree is the Camp Betz Office. This is the headquarters for all programs and where you can come if you have any questions or needs.

Handicraft Shelter:

This open-air shelter near Thunderbird is great for any activity if you want to be under cover but still enjoy the outdoors. The shelter has electrical service.

Order of the Arrow (OA) / Entrance Shelter:

This open-air shelter near the entrance to camp is great for any activity if you want to be under cover but still enjoy the outdoors. The shelter has electrical service.

Marty Kessler Chapel Area:

This wilderness setting overlooks Lake Chapin, which is ideal for religious services and personal meditation.

Michigamea Fire Bowl:

A traditional Boy Scout campfire fire ring is a great location to hold a camp wide campfire and bring any event to a wonderful close.

Archery & Rifle Ranges:

The Archery Range will use Recurved and Compound Bows, and the Rifle Range will use BB guns. It is mandatory that a BSA certified Range Master be present at all times when the ranges are in use. Participants are NOT allowed at the ranges outside of program.

Relative to Archery, BB Guns, and Slingshot, which are Council level activities, under the Guide to Safe Scouting, the following Cub Scouting Standards are:

Cub Scouts are permitted to participate only in the following shooting activities:

- Archery, BB Gun, and Slingshot shooting is restricted to day camps, Cub Scout/Webelos Scout resident camps, Council-managed Family Camping programs, or for Council activities where there are properly trained supervisors and all standards for BSA shooting sports are enforced. Archery, BB Gun and Slingshot shooting cannot be done at the Pack level.
- Tiger Cubs, Wolf Cub Scouts, and Bear Cub Scouts are not permitted to use any other type of pistol or firearm, including pellet guns.
- Webelos Scouts are permitted to use air rifles at Webelos resident camp in accordance with NSA National Standards for resident Camp.

Water Front:

Situated on Beautiful Lake Chapin it is where boating and swimming in the lake takes place. When at water front, all rules must be followed as instructed by the Aquatics Director. Water shoes must be worn at all times at the waterfront. Everyone in boats must wear life jacket. Participants are NOT allowed at the Waterfront outside of program.

Health Lodge:

Rebuilt in 2015, the health lodge is our newest addition to camp. All first aid will be administered from this building with modern facilities and run by our trained and licensed medical personnel.

Campsites:

All campsites are located on walking trails; no vehicles are allowed in the sites. They all have picnic tables, a fire pit, and room to set up tents. Plan to carry all your gear to your site from the parking lot or bring a wagon.

Water:

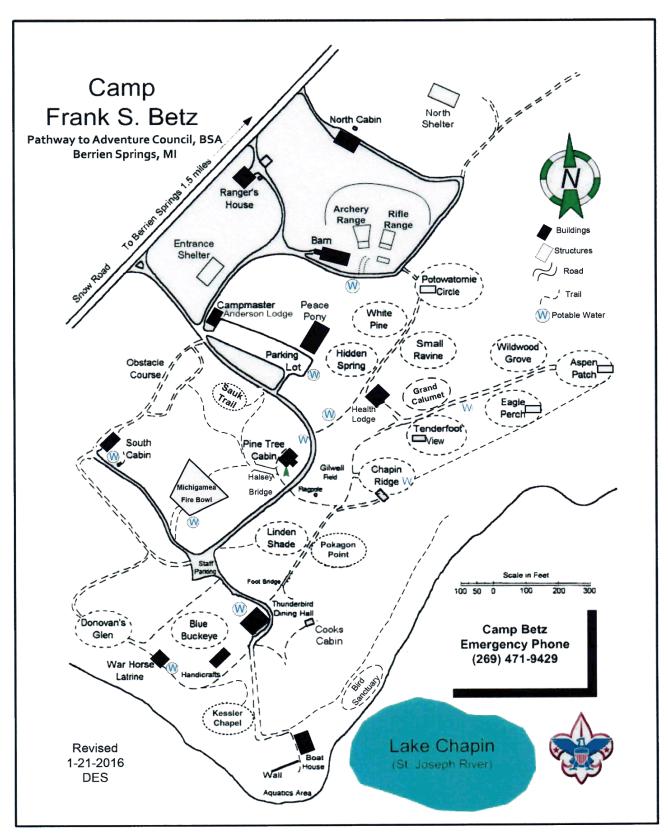
All water in camp comes from three wells that are tested yearly and monitored frequently. You can drink from any of the hydrants in camp. For well water it has a good taste and is cold, but is different from your water at home.

Serving our Campers & Guests with Disabilities:

The Pathway to Adventure Council and the Boys Scouts of America are fully committed to providing facilities and programs that comply with the Americans with Disabilities Act (ADA).

Most buildings, shower facilities and most program areas within Camp Betz are accessible to individuals with disabilities. Please contact the Camp Director in advance for guidance on campsite selection.

Please see any of the key staff for personal attention to all matters of handicap accessibility and accommodation. Your understanding, patience and support of our commitment to improving the facilities and program accessibility of Camp Betz for people who have disabilities is deeply appreciated.



STAFF AS A RESOURCE

From the moment you arrive at camp until you head home, the camp staff is here to serve you and your Pack. The camp staff has gone through extensive training and is prepared to offer a great program to your Scouts. We welcome your input on ways to improve the program and services offered at Camp Betz. Some of the major staff resources at camp are:

Unit Guide--These Volunteers will be one of the first people you meet when you arrive at Camp Betz. Upon check-in they will escort your group to your campsite and give an orientation tour of Camp Betz. During your weekend his/her job will be to serve as guide around camp, and assist at various Program Areas. He/she will be able to answer a lot of your questions and concerns.

Station Personnel--These Volunteers will be running the program at each station. They will consist of an adult leader (Range Master at shooting sports, Aquatics Director at waterfront), with additional adults and/or youth to assist. They oversee your program activities and adventures throughout the weekend.

Lifeguards--These Volunteers will provide oversight and instruction under the guidance of the Aquatics Director while you visit the waterfront, for you swimming and boating adventure.

Range Masters--These Staff Members Are Trained BSA Certified Shooting Sports Instructors that are the oversite and teachers of the participants for the Archery and BB portion of the program. They will work with you to ensure a fun, educational and safe experience for veteran and new shooters alike. Feel free to ask them any questions about shooting sports!

Aquatics/Waterfront Director--This Staff Member is a Trained BSA Certified Aquatics Instructor that will be in charge of the waterfront portion of the program. He or she will get you cooled off in Lake Chaplin, and cast you off on your boating adventure.

Health Officer--This Staff Member is a Licensed Medical Professional, who is in charge of the administrative medical functions (Reviewing and keeping the Medical Forms etc), as well as the practical medical functions (administering medical care, first aid, and evaluation of needed care). He or She will be part of the check in process, and for the rest of the weekend, primarily be located in the Health Lodge. Please see them if you have any health needs, no matter how small.

Program Director--This Staff Member has oversight of the complete Program during your weekend at camp. He or she coordinates the activities at Family Camp including the Program Theme Areas, Games/Events and Special Stations (Waterfront & Shooting Sports) in order to provide a smooth fun, adventure filled weekend. Should you have any concerns about the program, over any of the areas, the Program Director is there to listen and help.

Camp Director-The Camp Director is responsible for the smooth operation of the entire camp. He or she is the administrator in regards to Registration and Operations of the camp. If you have any concerns about the camp, facilities, staff or if you are not able to receive the services needed, or have a problem you need resolved, the Camp Director is there to assist you.

Camp Master--This is the Staff Member with authority over Camp. He or She coordinates with the Camp Director to provide any Facility or Safety needs and is a resource in assuring smooth operation of camp.

<u>EMERGENCY PROCEDURES</u>

WHAT YOU MAY HEAR:

An Interrupted Bell and/or Horn: Missing Person(s), Lost Swimmers(s)

- All staff will receive additional information via radio.
- All campers are to stop activities, report to Thunderbird and await further instructions from Camp Staff and/or Camp Master.

A Continuous Bell and/or Horn: Severe Weather, Lightning, Tornado, or Fire.

- All staff will receive additional information via radio.
- All campers are to stop activities, take immediate shelter, and await further instructions from Camp Staff and/or Camp Master.

PROCEDURES FOR THE FOLLOWING:

SEVERE WEATHER, INCLUDING TORNADO, FLOOD

- A Continuous Bell/Horn will sound.
- Camp Staff will receive information via radio as to the nature of the weather.
- Account for all campers and proceed to the nearest of the following buildings:

Peace Pony War Horse Boat House Thunderbird (Dining Hall)

- Go to the center of the building, away from corners, if possible, and get under tables.
 Use your arms to protect your head and neck. Do not open windows.
- If you are unable to get to one of the buildings, you should lay flat in a nearby ditch or depression and cover your head with your hands.

FIRST AID

- When a camper of staff is injured, report to the Health Lodge.
- If required, medical personnel will go to the site.
- Use latex gloves when treating bleeding victims.
- Transport to the hospital if needed.

- Only Camp Administration or Health Officer is to make a 911 call.
- An AED is located in the Health Lodge.

WATERFRONT LOST SWIMMER

- If during a routine Buddy Check it is determined that a camper/swimmer is missing, all swimmers must exit the swim area, removing their Buddy Tag as they leave.
- The Staff initiates the Lost Swimmer Search.
- The swimmers and campers are instructed to go immediately to Thunderbird and roll call is taken to insure all are present.
- Radio contact is made immediately informing the Camp/Program Director of the need to begin a lost person search, and that all swimmers and campers have been sent to Thunderbird.
- The Aquatics Director will then designate a staff person to look for the unaccounted swimmer by first looking in his campsite. The other open areas like the shower-house, restrooms and program areas need to be searched. Attendance of all participants will be taken at Thunderbird.
- Designated trained staffers will arrive at the Waterfront to begin searching as prearranged during Staff training.
- In the event the swimmer is not found, the Camp Administrator is to contact 911 for further search and rescue.

MISSING CAMPER

- Staff to contact Camp Administration to sound Bell/Horn.
- Account for all campers.
- Check with Leader for any issues/interests the Scout might have.
- Staff and available adults to check possible locations:

Camp Site, inside tent Peace Pony/War Horse
Thunderbird Rifle/Archery Range
Waterfront Chapel

• Camp Administration will be contacted to call 911.

FIRE

- Evacuate campers from the area to a safe location away from the fire and account for everyone
- Staff to contact Camp Administration to call 911 first, then Camp Administration to sound Bell/Horn.
- Staff and adults can get fire suppression equipment from the barn.

CAMP INTRUDER

- Notify Camp Administration of an intruder in camp.
- Two adults to meet the intruder and escort to Pine Tree or off the property.
- If the situation escalates, retreat and inform Camp Administration to call 911.
- <u>Under no circumstances are YOUTH to be involved, and this includes staff.</u> Youth are to notify Camp Administration or an adult if an intruder is seen.

WEATHER RELATED ACTIVITY LIMITATIONS

 High temperature and high humidity can cause limitations on camp programs. In case of severe weather like this, the Health Officer and Camp Administration will shut down some or all activities until the conditions improve. Campers will be encouraged to stay in the shade and drink liquids.

LIGHTNING

- Staff will be contacted by Camp Administration to alert them to approaching weather.
- At the first sign of lightening, all swimmers and boaters are to get out of the lake.
- A Continuous Bell/Horn will sound and staff should stop activities and move all campers to the nearest shelter and out of open areas.
- Staff will be notified by Camp Administration when it is all clear.

CHILD ABUSE

- All cases of suspected child abuse must be reported immediately by calling 911, and then notify the Council representative, Aaron Gach, Director of Outdoor Activities (224) 260-2706 ext 277.
- Complete an incident information report, No. 680-016. (Report forms will be available from the Camp Masters.)

EPIDEMIC OR MASS ILLNESS

- Contact Camp Administration and Health Officer to report the situation.
- Camp Administration and Health Officer will review the situation and call 911.

SERIOUS ACCIDENT OR FATALITY

 All Serious Hospitalizations or Fatalities must be reported immediately by calling 911, and then notify the Council representative, Aaron Gach, Director of Outdoor Activities (224) 260-2706 ext 277. Complete an Incident Information Report, No.680-016. (Report forms will be available from the Camp Master.)

For any of the following situations, Camp Administration will contact the Council representative, Aaron Gach, Director of Outdoor Activities:

- Any time 911 is called;
- · Transport of any camper to the hospital;
- Possible drowning;
- Tornado or Flood;
- Fire:
- Missing Camper;
- Camp Intruder;
- Child Abuse:
- · Epidemic or Mass Illness; and/or
- Serious Accident or Fatality.

Should parents of campers need to be notified of any event of a serious nature, this will be done by the Council representative, Aaron Gach, Director of Outdoor Activities.

THE LEADER'S/PARENT'S ROLE AT CAMP

The role of leaders and parents at Camp Betz is just as important as the staff. Your job as a leader, teacher, coach, parent, and disciplinarian is vital to the success of your Pack's weekend at camp. By bringing your Cubs and Webelos to Camp Betz this summer, you will be providing them with an experience of a lifetime. These young boys will look to you for constant leadership and motivation while at camp. Some of the important functions you will need to accomplish at camp are:

- Set the example by making sure that all leaders and parent exhibit the Scouting Spirit as they prepare for the day's events.
- Maintain a high standard of moral personal behavior at all times.
- Make sure that Scouts and leaders are dressed in Scouting uniforms for the evening flag ceremony.
- See that the boys shower, use the bathrooms and latrines properly and change their clothes
- Supervise behavior and manners at meals
- Keep an eye out for the homesick Cub Scout
- Make sure your Scouts obey the camp rules.
- Be mindful of an "excluded Scout"; help him to be welcomed by the other Scouts.
- Keep a clean camp site.
- Help each Cub Scout to fully enjoy the camp program and experience.

Assist the Camp Staff at program areas in providing a quality program for your Cubs.
 Remember the staff is there to provide the program.

This is a tall order, but if you discuss the important role of the leader at camp with your fellow leaders and parents before arrival, then everyone will be better prepared to provide an outstanding experience for your Cubs and Webelos.

REQUIRED SUPERVISION

State Health and Safety Codes require that "as a minimum there shall be visual or verbal communication capabilities between the campers and leaders or counselors during activities and a method of accounting for the campers' whereabouts at all times."

YOUR ROLE AT THE PROGRAM THEME AREAS

Two or three camp personnel will be at each Program Area. However, your help and cooperation may be needed. Some program areas may have as many as 30 or 40 youth at one time. To adequately serve these youth, it is necessary that you help as a disciplinarian and coach. The staff is trained in providing the program and has the material to do so. However, because of age, some of the youth may require one-on-one coaching. If a staff member gives that type of attention to a few youth, then other will lose out. When in doubt ask the staff how you can help.

REQUIREMENTS FOR LEADERS/ADULTS

These requirements are grouped into two categories: <u>Attending with/as a Pack & Attending as a Single Family.</u>

Requirements for Leaders & Adults attending with/as a Pack:

- All packs attending Family Camp at Camp Betz must provide at least two adult leaders and/or parents.
- Packs must provide for at least a 1 to 5 ratio of adults to your members.
- One of these adults must be at least 21 years of age and a registered leader.
- All other leaders must be at least 18 years of age.
- At least one adult must have BALOO training.
- The chartered institution (Charter Organization Representative) must approve Pack Leadership who will attend.
- Although a Parent/Guardian is not required for each Scout (except in the case of Tiger Scouts), we recommend that all parents attend with their sons and serve as additional leadership for the Pack.
- Tiger Cubs must have their adult partner attend.
- All adults attending at Family Camp at Camp Betz must have their current Youth Protection Training (within 2 years)
- Following the Guidelines of Youth Protection, Youth can ONLY cohabitate (Sleep in the same Tent) as their own Parent(s). No "multifamily tents" are allowed. If youth attend

without their Parent(s), they must sleep in a separate Youth ONLY Tent, with a Buddy of the same gender. (For Example: Two or more unrelated Male scouts can sleep in a tent without adults to accommodate scouts without parents attending)

Requirements for Leaders & Adults attending with/as a Pack:

- Scouts attending without their Pack, must have a Parent attend as well.
- All adults attending at Family Camp at Camp Betz must have their current Youth Protection Training (within 2 years)
- Following the Guidelines of Youth Protection, Youth can ONLY cohabitate (Sleep in the same Tent) as their own Parent(s).
- The Camp Director will assign single Families into Groups, of Other Single Families, or with a Pack, so that the leadership ratios listed in the "Pack" section above are met for each Group. They will share a Campsite with others. No Single Family will be assigned a campsite or be the only members in a Group.

WHAT TO EXPECT: A BREIF OVERVIEW OF FAMILY CAMP

Medical Forms "PRE-CHECK":

Your first day at camp should be spent helping your Scouts settle into a smooth routine. Packs (or Single Families) can streamline the check in process at camp, by doing a "Pre-Check In" by dropping off or mailing the following:

- 1. Your unit roster: Names, Ages, Role [leader position; Scout Rank; sibling]) of those attending. (See Form attached)
- 2. 2 copies of each attendee's medical form (Parts A & B) including adults
- 3. A copy of each Adult's Youth Protection Certificate to the

Robert J Welsh Scout Service Center c/o Family Camp at Camp Betz 7/xx/2016 (the date of your session) 8751 Calumet Avenue Munster, IN 46321

If mailed they must be sent certified mail, and must arrive no later than the Monday (5 Days) before your session at camp.

Arrival:

Please try to have your entire party arrive at the same time in between 4 P.M. and 6 P.M. on the Friday of the weekend you are staying at Family Camp. Camp will not be open earlier. **CAMP BETZ RUNS ON CENTRAL STANDARD TIME!**

Pack Guide:

Upon your arrival, a staff member will greet you and serve as your guide for the remainder of the weekend. His/Her job is to see that your first impression is a good one and that your immediate needs are met. After Check-In and Medical Check, He/She will proceed with your Scouts on an orientation hike through camp.

Unit Check-In:

The unit's check-in will take place in Pine Tree (Camp Betz Office) with one of the Camp Management Team. Please bring the following:

- 1. A copy of your unit roster (for Packs that are attending, See Form Attached)
- 2. 2 copies of medical forms A&B for each camper, including adults
- 3. A copy of a Youth Protection Training certificate for each attending adult
- 4. Any remaining fees that may be due.

Every Cub Scout and Leader will have to go through a medical check at this time. All individuals will receive a wristband which must be worn at all times during their weekend at camp. Unit Leaders will receive the Family Camp Packet (including Group Assignment, assigned Campsite, Camp Maps, Emergency Protocols, and weekend schedule, along with any program materials to be distributed).

Medical Check:

Every person who attends camp will have a medical check upon arrival. The medical staff may need to review and discuss a person's medical form for clarification. Bring all medication with you, both prescription and over-the-counter, in the original container, to the medical recheck table. Disclosure of Allergies should be listed on the Medical Forms A&B. There will be no provisions for medical examinations at camp.

Swim Check:

Swim Checks are not needed for Family Camp at Camp Betz. While at Waterfront, the Aquatics Director and lifeguard staff will be on duty. Parents are asked to aid in lookout, for the safety of the children.

Orientation Hike:

Following Check-In and Medical Check, your Pack Guide will take you on an Orientation Hike around Camp. He/She will show you the location of your camp site, as well as the facilities and activity areas of the camp. They will also review the Emergency Protocols that were distributed in the Family Camp Packet.

Uniforms:

Through the day, encourage the scouts to wear either a Unit t-shirt or other Cub Scout t-shirt. Cub Scouts and Leaders ARE to wear their Full "Field"/"Class A" Uniforms for Saturday Dinner, and Flag Retrieval, as well as Breakfast and Vespers on Sunday. Unit leaders should check for complete uniforms. Please note that National Policy **does not** permit the wearing of camouflage.

Food:

All meals will be prepared and served by Camp Staff, and the whole camp will eat together. The following Meals will be served:

- Full Breakfast Saturday Morning
- Lunch Saturday Afternoon
- Dinner Saturday Evening
- Congenital Breakfast Sunday Morning.

No meal or food will be served Friday Evening. Please schedule time to eat before arrival. Snacks are permitted at camp, BUT must not be kept inside tents, and must be stowed to prevent attracting wildlife. All Trash must be disposed of in Lidded Garbage Cans located in each campsite, and throughout the camp.

A Special Treat will be distributed to each campsite after the conclusion of program Saturday Night.

Program Schedule:

CAMP BETZ RUNS ON CENTRAL STANDARD TIME!

Here is a quick summary of the Program Schedule a Family Camp: (Breaks and "Down Time" will be built into the day's schedule)

Friday

4pm-6pm: Arrival, Check-In, Orientation Hike

Friday Evening: Set Up Camp, Youth Program Activity.

11pm: Lights Out

Saturday

6am-7am Late Arrival Check-In

Morning: Opening Ceremony, followed by Breakfast

Start of Program (Station Rotation)

Afternoon: Lunch, then return to Program (Station Rotation)

Evening: Complete Program (Station Rotation), Flag retrieval Ceremony, Dinner.

Night: Campfire Program (Songs & Skits by Staff and Campers), followed by

Treats at Campsites, Ending with Lights Out 11pm.

Sunday

Morning: Morning Flag Ceremony, followed by Continental Breakfast.

Vespers/Scout's Own Service located at Chapel.

Packing Up, and Campsite Cleanup.

Conclusion of Family Camp, exit camp 10am

General Notes concerning Family Camp:

Please dress appropriate for the weather. Most all the activities at camp will be held outdoors, so pack appropriately. Even in the summer, the temperature at Camp Betz can range quite a bit from morning, through the day and into evening, so please bring clothes for the day, and for a potentially cooler morning & evening (light coats, pants, etc). Be prepared for possible inclement weather, by bringing rain gear (rain coats, or ponchos), and extra socks, etc to help keep dry. We will be walking throughout camp to different areas for activities, so proper footwear is required. Close toed shoes are required while in camp. Sandals and flip flops (or open toe shoes) cannot be worn while traversing camp, but can be worn for use in the shower facilities.

Part of our activities for Family Camp include waterfront activities (Swimming, Canoeing pontoon style), so bring swimwear, towels, and swim shoes (which are required). Rain gear (coats and ponchos) can also serve to keep dry and warm while boating on the lake."

Food will be prepared and served at meal times, and water will be available at stations throughout the camp. The Trading Post will have Snacks, Refreshments, Scout gear/souvenirs, (including Camp Tee Shirts), available for purchase. Cash Only, so please inform the Parents, that funds for Scouts and Siblings are appropriate.

Suggested Packing List for Family Camp

Each Person: Each Family:

Sleeping bag Tent

Sleeping pad (for comfort - foam, cot, etc)

Tent Stakes
Rubber Mallet

Clothes Ground Cloth
Swimwear (including REQUIRED swim Shoes) Sun Screen

Extra Socks
Camp Chair(s)
Hat
Bug Spray

Cub Scout/Leader uniform Funds for Trading Post Pajamas or sleepwear

Pajamas or sleepwear

Jacket, gloves, and warm cap,

as required by weather

Durable, close toed shoes

Canteen or water bottle

Toiletries